Sandboxed Applications for GNOME GUADEC 2013

Lennart Poettering

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Who we are

Our goal: We want $\ensuremath{\mathsf{GNOME}}$ to be the modern, general purpose $\ensuremath{\mathsf{OS}}$

And "Apps" are a crucial part of it

 $\mathsf{Apps} =$

Apps =
sandboxed user applications,
shipped in single file per app,
no privileges for execution,
stable ABIs,
reliable testability

RPMs/DEBs =

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installable only by root,
live in a common namespace,
vendor APIs,
huge test matrix

We want both, RPMs/DEBs for building the system, and sandboxed user apps to run on top of it.

RPMs/DEBs: primarily focussed around distributions as single provider, builder, tester of programs

Apps: many sources from the internet, untrusted code

Apps

Key feature: isolation from the surrounding OS and user private data

For security reasons

And for API stability testability/building reasons

(But not everywhere: think extensions)

We want kernel-level isolation

We want a free, community-based, vendor-agnostic solution

9 Steps

1 – Make kdbus work, so that we can have kernel-enforced bus sandboxes, and so that we can use it to transfer major data in and out of the sandbox via the bus. 2 – App sandboxes build on Linux namespaces, seccomp, cgroups, capabilities.

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(2.5 – Stricter File Hierarchy Specification)

3 – Introduce *Portals* infrastracture as primary way in and out of the sandbox for applications. Portals are an interactive security scheme that doubles as integration technology.

4 – App images as compressed file systems with multiple partitions in a loopback file, one for each architecture plus a common base set.

5 – An extended search path logicIn GLib and friends

6-A sandbox aware display manager Wayland

7 - A apps-aware configuration scheme dconf

8 – A system for building apps
Profiles

9 - App stores, by any community or vendor

That's all, folks!